

FUDGE Supers! Character Sheet

Character Name: _____

Concept: _____

Player Name: _____

PHYSICAL CHARACTERISTICS

HEIGHT: _____ BUILD: _____

HAIR: _____ EYES: _____

DESCRIPTION:

+3 Superb....	(Attributes)
+2 Great.....	
+1 Good.....	
+0 Fair.....	
-1 Mediocre.	
-2 Poor.....	(Most Skills)
-3 Terrible..	

ATTRIBUTES (9 Skills, 5 Skill Points. Bold Attributes must be = or > secondary Attributes)

Mind: _____	Body: _____	Soul: _____	Scratch <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Memory: _____	Muscle: _____	Will: _____	Hurt (-1) <input type="checkbox"/> <input type="checkbox"/>
Reason: _____	Agility: _____	Intuition: _____	V. Hurt (-2) <input type="checkbox"/> <input type="checkbox"/>
	Scale: _____	Exp.: _____	Incapacitated <input type="checkbox"/>
		FP: _____	Near Death <input type="checkbox"/>

SKILLS (45 for detailed skills, 30 for broad skills groups, 15 for very broad skill groups. Default level: Poor)

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

GIFTS/FAULTS/POWERS (__ Gifts. __ Power Ranks. 1 Gift = 6 Skill or 1 Attribute/Power Rank)

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

EQUIPMENT

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____